

# Session Title:

Do animals have feelings too?



**Pets'  
feelings  
matter**

## Duration:

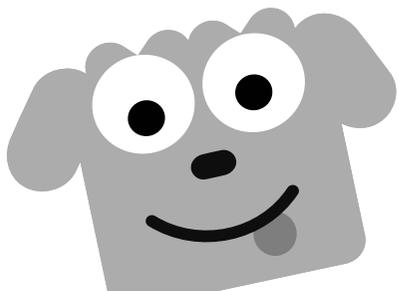
45 minutes - 1 hour

## Aim:

To recognise that all animals are sentient.

## Learning objectives:

- 1 Learners can recognise that an animal has the ability to experience feelings in a similar way that they do.
- 2 Learners can give an example of why an animal's feelings matter
- 3 Learners can explain how their actions determine the wellbeing of an animal.



## Curriculum references:

**Personal Development  
and Mutual understanding**

**The World Around Us**

**Language and literacy**



## Key vocabulary:

Sentience - animals can experience feelings in a similar way that people do.

# Pet Education Partnership

Northern Ireland



Time	Activity	Instructions	Resources
<p>20 - 30 minutes (depending on number of case studies used)</p>	<p>Discussion/ recording answers</p>	<p><b>Slide 25</b> Animal case studies. Explain the next activity is taking a look at animal case studies and discussing how each animal felt.</p> <p>There are ten different case studies, simply choose a selection that fit your audience/timing. Each activity can be delivered as a class or group.</p> <p><b>NB</b> if you wish to remove some of the case study slides from the powerpoint file that you won't be using, simply select the slide, right click and select 'hide slide'. All printable activity sheets can be found in the resource pack.</p> <p><b>Slide 26</b> For each of the case studies, discuss (and record if you choose to do so) 3 questions:  <b>How do you think the animal was feeling?</b>  <b>How was the animal affected by the actions of people?</b>  <b>Why do the feelings of the animal matter?</b></p> <p><b>Slide 27</b> Petal the guinea pig. <b>Lower KS2.</b></p> <p><b>Slide 29</b> Florence the rabbit. <b>Lower KS2.</b></p> <p><b>Slide 31</b> Copper the goldfish. <b>Lower KS2.</b></p> <p><b>Slide 34</b> Harry the hamster. <b>Upper KS2.</b></p> <p><b>Slide 36</b> Bella the pony. <b>Upper KS2.</b></p> <p><b>Slide 38</b> Gordon the chameleon. <b>Upper KS2.</b></p> <p><b>Slide 40</b> The Web Report. <b>Upper KS2.</b></p> <p><b>Slide 42</b> Grant the dog. <b>Suitable for all KS2.</b></p> <p><b>Slide 44</b> A journey through Cats Protection. <b>Suitable for all KS2.</b></p> <p><b>Slide 46</b> Hettie the chicken. <b>Suitable for all KS2.</b></p>	<p>Presentation slides</p>

Time	Activity	Instructions	Resources
5 minutes	Plenary discussion/ recording promises	<p><b>Slide 48</b> Repeat the question asked at the start of the lesson: Do animals have feelings too? <b>Take another hands up vote</b> and discuss any change in the vote results.</p> <p><b>Slide 49</b> Play the video that explains sentience and the next activity.</p> <p>Pause the video. Young people <b>record their sentience promise</b>, either on the template supplied or on individual whiteboards and <b>share them with the group</b>.</p> <p>Press play to show the remainder of the video.</p>	<p>Presentation slides</p> <p>Video clip</p> <p>Optional printable sheet</p>

