Title Moggy Modules – A place to live Key stage KS2 Topic

Animal welfare

A suitable place for

needs

Subject

Learning objectives

- Solve coded puzzles to identify the five welfare needs of cats
- Investigate sleep in cats and design a perfect sleep spot
- Analyse the rehoming journey of a cat through Cats Protection and create a cat story
- Construct a cat bed to demonstrate knowledge of cat natural behaviours

Key words

- Adopt
- Neutering/spayed
- Stray
- Stress

- Microchipping
- Enrichment
- Vaccinations

Resources

a cat to live

- 'Moggy Module 1 A place to live' downloadable pack
- Device with internet access and QR scanner, if desired
- Drawing and writing equipment
- Craft activity (optional) foam, an old jumper, scissors, bulldog clips, needle and thread

National curriculum links

English – read easily, fluently and with good understanding, write clearly, accurately and coherently, use discussion in order to learn, improve competency in speaking, listening and making formal presentations. Consider what they are going to write before beginning by planning or saying out loud what they are going to write about.

Mathematics – solve problems by applying mathematics to a variety of routine and non-routine problems. Break down problems into a series of simpler steps and persevere in seeking solutions.

Design and technology – use creativity and imagination to design and make products that solve real and relevant problems. Consider own and others' needs, wants and values.

Computing – use technology safely, respectfully and responsibly.

PSHE – encourage responsible behaviours around cats and meeting the welfare needs through an understanding of cat behaviour and resource requirements.

Religious studies – use knowledge, skills and understanding to discern and value truth and goodness, strengthening capacity for making moral judgements and evaluating different types of commitment to make positive and healthy choices. Encourage empathy, generosity and compassion.

Activity	Teacher	Pupil
A cat's tale	Reading challenge pages 2-5. Ask pupils to read 'A cat's tale – Cat-napped!' and to use the key on page 2 to break the coded messages on pages 2, 3, 4 and 5. Encourage pupils to share the Cats Protection promise they have discovered from the coded messages with the class. Once pupils have read the story, they can complete the quiz on page 5. Answers are provided in this plan for teachers to mark the quizzes themselves or facilitate self or peer marking.	Read the story about Cleo the cat and her kittens and how Cats Protection helped them. After the story, use the key to break the coded messages and uncover the Cats Protection promise. Share answers with the class. Answer the multiple-choice quiz on page 5.
Feline fact file	Research activity (with video support) page 6. Play: Why do cats love boxes?! - Simon's Cat Play: Why do cats sleep in unusual places?! - Simon's Cat Pupils can do some optional research after they watch the video to find out more about cats. Use the feline fact file template on page 6 to support pupils in adding in information from the content they have watched or researched.	Watch videos to find out necessary information to fill in the fact file on page 6. Optional additional research about cats can be carried out to enhance the fact file.

Clever cats	Play: A journey through Cats Protection. Ask pupils to come up with a cat-related story. Encourage pupils to plan out their story by using the planning template on page 8 to help them think about characters, the setting, the beginning, middle and end parts of their story. They can then use the cartoon strip template on page 9 to draw, write and colour in their cartoon story.	Watch the story 'A journey through Cats Protection' and answer the questions about Ellie's journey on the worksheet on page 7. Start planning a cartoon strip using the worksheet on page 8 to help structure the story. Create a cartoon strip by drawing pictures and adding descriptions on page 9. Share with the class or create a class display of cartoon strips.
Activity	Teacher	Pupil
Creative cats	Thrifty things to make and do page 10. Play: How to make a cat bed from a jumper Use the instructions on page 10 to guide pupils through the craft activity.	Watch the video and follow instructions on page 10 to create a cosy cat bed from a jumper.
Competitive cats	Activities and games page 11. Ask pupils to complete the activity to find Ned's favourite toy.	Participate in activities on page 11 individually or in groups. Discuss reasoning for answers as a group.

Extension activity

Cats Protection's 'Prepare for your cat game' tests your class's knowledge of what an owner might need to shop for when getting a cat. Ask pupils to scan the QR code on page 11 or click the link: https://education.cats.org.uk/primary-and-community-groups/fun-for-kids/games/prepare-for-your-cat/ to access the game.

Ask pupils to think about and discuss how many of each resource would be needed for two cats.

Cats Protection's Interactive House Plan encourages pupils to think about where to put essential resources, like litter trays and water bowls, in a home. Ask pupils to scan the QR code on page

11 or click the link: http://learnonline.cats.org.uk/content/houseplan/old/story_html5.html to access the activity.

Differentiation	Evaluation
 Utilise individual devices for videos and online games/activities, if available For pupils with ASD: Adjust the volume of any videos and check for loud noises For pupils with scoptic sensitivity: Print the downloadable pack and worksheets on coloured paper or use coloured overlays for reading activities For pupils with SEN: Ensure provision of TA support or utilise a buddy system For pupils with a hearing impairment: Make sure any videos used have subtitles For varying levels of reading ability: Pupils can either read independently, read along with a teacher, work with a reading buddy, listen or watch the videos provided 	

Answers for activities

Answers – A cat's tale – Cat-napped! code breaker (pages 2-5)

Box 1 code – There are five welfare needs

Box 2 code – A safe home and a place to sleep

Box 3 code - Fresh water and cat food

Box 4 code – To allow your cat to express normal behaviour

Box 5 code – To match the right cat to the right home including other animals

Box 6 code - To protect your cat from harm and take them to the vet when they are ill

Answers – A cat's tale – Cat-napped! quiz (page 5)

1 C - A little white fleck 5 C - A cat

2 C - In the school caretaker's shed 6 A - Powdered milk

3 B - 10 days 7 A - Talking to her soothingly

4 B - Three 8 C - Eight weeks later

Answers – Feline fact file answers (page 6)

Q: Why do cats love boxes?

They make them feel safe in something enclosed, they make a good place to hide (all cats need this) and are a good, cheap toy. They are useful for enrichment and providing mental stimulation.

Q: How would you make an enrichment toy for a cat?

- 1. Get a cardboard box
- 2. Sprinkle some dried food in
- 3. Scatter in some dried garden leaves
- 4. Cut two holes for access

Q: What are the characteristics of a perfect sleeping spot?

Somewhere safe, warm, high and dark with a familiar smell. Perhaps above hot water pipes.

Q: How many hours do cats sleep each day?

16 hours or more in kittens or elderly cats.

Q: Do cats sleep in just one spot?

No, they rotate sleeping spots.

Q: Do cats dream? How do we know?

Yes, but we don't know what about. They have REM (rapid eye movement) sleep.

Q: List some examples of perfect sleeping places.

- Igloo beds
- Radiator beds
- Cardboard box with blanket inside
- Airing cupboard
- Clean or dirty washing
- Where the owner has been sitting
- Owner's bed

Answers – Clever cats – Cartoon strip activity (page 9)

Answers - Clever cats

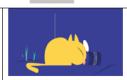


Where do you think Ellie lives at the start?

On the streets/homeless/ ownerless/stray.

How do you think she feels being a stray cat? Sad/lonely/cold/hungry. Encourage original

descriptive words!



What is Ellie doing here?

Looking for food to eat.

Why do you think she is doing this?

She is hungry and hasn't got an owner to feed her. She might be underfed.



Where is Ellie now? Cats Protection/centre/ cat shelter/foster home.

Who will look after Ellie?

Cats Protection volunteers and staff.



Who checks Ellie is healthy?

The vet. What do we use a stethoscope for?

To listen to a cat's heartbeat/to check she is healthy on the inside.



What is a microchip?

A very small chip which is inserted under the cat's skin. We can scan this if they ever get lost

Why is it important to microchip cats?

To help reunite lost cats with their owners.



What did we give Ellie to keep her healthy? Food and water.

Where should food and water be placed?

Away from one another. Away from litter trays.



Why do we give Ellie vaccinations?

To prevent cats from getting diseases.
Why do we give Ellie a

neutering operation?
To prevent cats from
having more and more
kittens. To keep cats
healthy.



Why do cats like places up high?
So cats can feel safe and have a good

vantage point.
Why do cats like
places to hide?
So they can feel safe
and get away from



Who is Ellie meeting here?

Her new family/owners!
Why is it good to adopt cats and kittens?

To give them a second chance. There are so many unwanted cats/kittens in the



What is Ellie doing here? Playing/stalking/pouncing.

How do you think Ellie feels now?

Happy/safe/loved.

Encourage original descriptive words!

Answers - Competetive cats - Ned's favourite toy (page 11)

A - Ned's favourite toy is the fishing rod toy!